

# SOME MORE ON RESTORING DISTANCE MATRICES BETWEEN DNA CHAINS: RELIABILITY COEFFICIENTS

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## Abstract

This article is a description of the continuation of previous research by the authors related to the restoration of distance matrices. The main difficulty that arises with such a recovery is that it is impossible to use conventional techniques such as variants of gradient descent algorithms, since too many variables would arise. In addition, in this article we also do not use algorithms for variants of the branch and boundary method, which in our previous publications were sometimes used for the problem considered in the article; the main argument for not using it is that using it would provide little information about the subtasks generated by this algorithm, in particular, it is difficult to adequately assess the real values of the resulting boundaries. Therefore, we use the so-called step-by-step filling of the distance matrix.

In the approach considered in the paper, we consider, that the algorithm of the initial distance formation works in the best way. Therefore, we conditionally believe that the corresponding value of badness cannot be improved. This assumption really makes it possible to improve the value of badness.

Thus, in this paper we have obtained practical results of reconstructing distance matrices, which significantly improve the results given in our previous papers.

## Key words

DNA chains, distance matrix, optimization problem, restoring algorithm, greedy algorithm, heuristics.

## 1 Introduction

In this paper, we continue to consider algorithms for restoring distance matrices between DNA chains.

Various possible uses for such matrices and related concepts can be found in the works [Needleman and Wunsch, 1970; Sykes, 2003; Lennarz and Lane (Eds), 2013; Maloy and Kelly (Eds), 2013]. It is important to note that not all of these works explicitly define distance matrices, but their implicit use is important for each of them. It is also worth mentioning works that consider algorithms for forming the distance matrices we need; in addition to the classic paper [Levenshtein, 1966], we shall provide the following links: [Needleman and Wunsch, 1970; Winkler, 1990; van der Loo, 2014].

The connection of some algorithms for studying DNA chains with various problems of experimental physics has been demonstrated in some of our previous publications; to these publications it is worth adding [Sergeenko et al., 2020], which, among other things, examines the connection with Hamiltonian cycles, and, consequently, with the traveling salesman problem (TSP), also considered in some publications of the authors of this paper, see [Melnikov, Zhang, and Chaikovskii, 2022] and some others.

In the last paper, we formulated among other things another connection, i.e., a connection between two problems that at first glance seem completely different: the classical TSP mentioned before and the restoring distance matrices problem considered in this paper. Certainly, it is theoretically possible to easily formulate both these problems by the problems of minimizing the corresponding goal functions.

But, of course, solving this mathematical model by, for example, gradient descent requires in practice not only a lot of time for the programmer, but also a lot of time of working the resulting program. This is because the number of variables of the problem should just be equal to twice the number of cities-points ( $2 \cdot n$ , for the classical

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TSP) or to the order of the square of the dimension of the matrix ( $n^2$ , for the restoring problem). In both the cases, the dimensions we can process should be of the order 7–8 only. In the full versions, however, we need to consider problems of dimension more than 100 for classical TSP (as a rule, the authors of this paper do not consider the geometric TSP, for which acceptable pseudo-optimal solutions for millions points have been found for a long time) and more than 500 for the restoring problem (see also [Melnikov, Zhang, and Chaikovskii, 2022]). Therefore, the main “theoretical aspect” of the presented paper is that we can do everything “step-by-step”, i.e., if we consistently place the points, then in the limit we shall get the optimal solution to the problem. Remark also, that we are not considering possible “hits to local maxima” of the objective function: the ways to deal with this are, of course, some separate topics.

Thus, in our research, the target minimized function for matrix reconstruction is calculated based on the so-called triangular norm. The difference between the actual resulting triangles from acute-angled isosceles (and in the distance matrix of the order  $N \times N$  of such triangles of the order  $N^3/6$ ) is called “badness”; we sum up these values in the matrix for all triangles. Remark also that with real calculations, the number of “bad” triangles (i.e., having violations of the triangle inequality) is quite small, and those in which the triangle inequality is violated practically did not arise; this indirectly confirms the correctness of all such hypotheses. Also, the real calculations allowed us to compare the quality of the algorithms themselves for estimating distances between DNA chains (“heuristics for comparing heuristics”).

Thus, the options for recovery algorithms were given in our previous papers [Melnikov, Pivneva, and Trifonov, 2017; Melnikov, Zhang, and Chaikovskii, 2022], see also the links from there. In [Melnikov, Zhang, and Chaikovskii, 2022], several directions of further research were given, which should lead to improved recovery algorithms, i.e., to the formation of such algorithms that would be performed in an acceptable time and at the same time would give a lower value of badness. In the current paper, we consider only one of these possible directions, that is, the considering so-called reliability coefficients.

It is important to remark, that we do not use algorithms for variants of the branch and boundary method, which in our previous publications were sometimes used for the problem considered here; the main argument for not using it is that its possible using [Melnikov and Trenina, 2018; Melnikov, Trenina, and Kochergin 2018] would provide little information about the subtasks generated by this algorithm, in particular, it is difficult to adequately assess the real the values of the resulting boundaries. This is the second argument for using so-called step-by-step methods for algorithms for filling of the distance matrix.

At the end of Introduction, let us say the following.

The objects of research of these algorithms is the mitochondrial DNA s (mtDNA s), “direct female line”, considered for mammals (specifically, for some species of monkeys), [Maloy and Kelly (Eds), 2013; Cibelli et al. (Eds), 2014] etc. The the length of its sequence exceeds 16 000 characters; let us remark that the total length of human DNA exceeds 3 000 000 000 characters. For comparison, we can use the following analogy. If the length of mtDNA is imagined to be equal to 1 cm (the width of a finger), then in these units of measurement, the total length of the human genome will be comparable to the length of the path around the territory of a usual university. (The real length of the entire human DNA chain, according to the American biologist G. Taylor, is about 500–1000 times less, but therefore the length of mtDNA is the same number of times less.)

The content of the paper is as follows.

In Section 2, we define the reliability coefficient and consider its possible using in the restoring problem.

The title of Section 3 is “The old and the modified versions of calculating the next element of the matrix”. The details of the implementation of the algorithms (their old and modified versions) used to obtain the results described below should be clear based on the texts of the corresponding programs, as well as small comments given later in that section and inside in the texts of the functions.

Some results of computational experiments are given in Section 4. We can say, simplifying a little, that the topic of our works in this direction is how to obtain the missing values in the given tables with minimum badness.

Section 5 is Conclusion. We consider some possible directions for the further work on this subject. Some of them have already been mentioned in our previous publications, they are gradually being implemented in the current computer programs.

## 2 The reliability coefficient and its using

In the approach considered in this paper, we consider (in contrast to the one described in [Melnikov, Zhang, and Chaikovskii, 2022] the so-called “first direction” of the development of the work), that the algorithm of the initial distance formation itself (the Needleman–Wunsch algorithm is only one of the possible examples) works in the best way. Therefore, we conditionally believe that the corresponding value of badness cannot be improved (i.e., it is impossible to get something better than it is throughout the matrix, knowing only a certain number of its elements). Of course, such an assumption is incorrect (and this can be seen from the calculations given in the article); but, however, the assumption is exactly that, and this assumption really makes it possible to improve the value of badness.

Under this assumption, of course, the previously obtained values (and first of all, the values a priori available in the matrix) should have more influence on the

final values, which we do; and we do just by introducing these coefficients.

That is why we propose an algorithm that was titled “The second direction” in [Melnikov, Zhang, and Chaikovskii, 2022]. We introduce a special “reliability coefficient”; certainly, it should be  $R < 1$  (to say,  $R = 0.9$  or  $R = 0.7$  in the following description and in the following calculations). It means the following method.

We consider that the initial values of the matrix (in the example considered in the paper, the remaining 10 % of the elements after the removal) have a weight of 1.0. The elements derived from only the initial ones (i.e., in the beginning of filling) have a weight of  $R$ .

In the general case (i.e., after filling in some elements) we proceed as follows. As in the greedy algorithm already discussed in this paper, we form all possible triangles obtained together with the element selected for filling, i.e. if the considered unfilled element of the matrix is  $m_{i,j}$ , then, as before, we consider all such  $k$  that  $m_{i,k}$  and  $m_{j,k}$  are already filled. However, we calculate the obtained values *with the reliability coefficients already assigned to these values*, i.e., we minimize the general function, which includes values with these coefficients; for the reliability coefficients  $R_{i,k}$  and  $R_{j,k}$ , we assume that the reliability coefficient of the considered triangle is

$$R_\Delta = \frac{R_{i,k} + R_{j,k}}{2}. \quad (1)$$

The resulting value obtained as a result of minimization is placed in a matrix with its new reliability coefficient equal to the a priori value of  $R$  multiplied by the average reliability coefficient of all considered triangles that form the element  $m_{i,j}$ : using (1) and assuming we are considering  $m$  triangles, this new coefficient can be written as follows:

$$\frac{(R_\Delta^{(1)} + R_\Delta^{(2)} + \dots + R_\Delta^{(m)})}{m} \cdot R.$$

And, of course, the best value of the reliability coefficient  $R$  should be obtained as a result of some self-learning process. We continue to implement this in the current programs being developed, but in this paper, we present the results of calculations that do not take this process into account.

### 3 The old and the modified versions of calculating the next element of the matrix

The details of the implementation of the algorithms used to obtain the results described below should be clear based on the texts of the corresponding programs, as well as small comments given later in this section and inside in the texts of the functions. As one can see, we provide a detailed description of the algorithms used in the form of descriptions of the main points related to the programs developed and under development.

Now, let us give descriptions of the original algorithms.

The modification of the algorithm using the  $R$  parameter is easier to describe using the example of the simplest algorithm. Its original version without this parameter is shown on Fig. 1.

*Step 1.* Among all elements of the matrix equal to  $-1$ , the one is selected for which the maximum number of triangles (i.e., triples of matrix elements) can be obtained, the other two sides of which are defined (not equal to  $-1$ ); if there are several such elements, then any of them is selected. This step is provided by the `KolTrig` and `MaxTrig` functions.

The `Simplest` algorithm lives up to its name, being the simplest of the greedy ones. In it, the following actions are performed to determine the values of the missing matrix elements (initially equal to  $-1$ ).

Next, we present a variant that uses the characteristics  $R$  associated with each element of the matrix, Fig. 2.

- The initial characteristics  $R$  are set in `InitR` (the `rinit` parameter is used).
- Function `KolTrigR` does not just sum triangles, but takes into account their “weight”, obtained as an average characteristic  $R$ .
- `MaxTrigR` is no different from `MaxTrig`, except that function `KolTrigR` is called in it.
- In function `MakeDistantiaR`, in addition to calculating the value of a new element, i.e. a pair  $I, J$ , its characteristic  $R$  is calculated; the `Rnew` parameter is used.

The `Simple` algorithm is a modification of the `Simplest` algorithm, in which only the actions performed in Step 2 are actually changed. In step 1, like the `Simplest` algorithm, the element (from the not yet defined elements of the matrix) is selected, for which the maximum number of triangles can be obtained, where the other two sides of which are defined.

Like the `Simplest` algorithm, Step 2 in the `Simple` algorithm begins by finding the `rBeg` value equal to the arithmetic mean of the maximum sides of those triangles that can be constructed for the element being determined. However, an attempt is then made to improve the average `Badness` characteristic corresponding to the `rBeg` value by performing an additional iterative process.

(Note that we shall write “badness” or `Badness`, depending on whether we are talking about the value of a mathematical quantity or a variable of a computer program.)

Thus, we improve the average `Badness` characteristic by performing an additional iterative process. Exactly, the average `Badness` characteristics are calculated for each of the values obtained by slightly adjusting the `rBeg` value; the adjustment consists of multiplying or dividing by the following coefficients: 1.1, 1.2, 1.4, 1.7, 2.0, and 2.5.



```

1 int Tabula::KolTrig(int I, int J) {
2     int kol = 0;
3     for (int k=1; k<=nDim; k++) {
4         if (Get(I,k)<0) continue;
5         if (Get(J,k)<0) continue;
6         kol++;
7     }
8     return kol;
9 }
10
11 bool Tabula::MaxTrig(int& Imax, int& Jmax) {
12     Imax = 0; Jmax = 0;
13     int Kolmax = 0;
14     for (int i=1; i<=nDim-1; i++) for (int j=i+1; j<=nDim; j++) {
15         if (Get(i,j)>=0) continue;
16         // we do not process the already installed ones
17         int kol = KolTrig(i,j);
18         if (kol>=Kolmax) continue;
19         Kolmax = kol;
20         Imax = i;
21         Jmax = j;
22     }
23     return Imax>0;
24 }
25
26 void Tabula::MakeDistantia(int I, int J) {
27     int kol = 0; // the number of the triangles already processed
28     double sum = 0.0; // the sum of their badness values
29     for (int k=1; k<=nDim; k++) {
30         double r1 = Get(I,k); if (Get(I,k)<0) continue;
31         double r2 = Get(J,k); if (Get(J,k)<0) continue;
32         kol++;
33         sum += max(r1,r2);
34     }
35     if (kol<=0) return;
36     Set(I,J,sum/kol);
37 }
38
39 void Tabula::RunSimplest() {
40     for (;;) {
41         int Imax, Jmax;
42         if (!MaxTrig(Imax,Jmax)) return;
43         MakeDistantia(Imax,Jmax);
44     }
45 }
```

Figure 1. Function RunSimplest () without additional heuristics and the auxiliary functions necessary for it.

```

1  =double Tabula::KolTrigR(int I, int J) {
2      double kol = 0;
3      for (int k=1; k<=nDim; k++) {
4          if (Get(I,k)<0) continue;
5          if (Get(J,k)<0) continue;
6          kol+= (GetR(I, k)+GetR(J,k))/2;
7      }
8      return kol;
9  }
10
11 =bool Tabula::MaxTrigR(int& Imax, int& Jmax) {
12     Imax = 0; Jmax = 0;
13     double Kolmax = 0;
14     for (int i=1; i<=nDim-1; i++) for (int j=i+1; j<=nDim; j++) {
15         if (Get(i,j)>=0) continue;
16         // we do not process the already installed ones
17         double kol = KolTrigR(i,j);
18         if (kol<=Kolmax) continue;
19         Kolmax = kol;
20         Imax = i;
21         Jmax = j;
22     }
23     return Imax>0;
24 }
25
26 =void Tabula::MakeDistantiaR(int I, int J, double Rnew) {
27     int kol = 0; // the number of the triangles already processed
28     double sum = 0.0; // the sum of their badness values
29     double sumR = 0.0;
30     for (int k=1; k<=nDim; k++) {
31         double r1 = Get(I,k); if (Get(I,k)<0) continue;
32         double r2 = Get(J,k); if (Get(J,k)<0) continue;
33         kol++;
34         sum += max(r1,r2);
35         sumR += (GetR(I,k) + GetR(J, k))/2;
36     }
37     if (kol<=0) return;
38     Set(I,J,sum/kol);
39     SetR(I,J,sumR*Rnew/kol);
40 }
41
42 =void Tabula::InitR(double Rinit) {
43     for (int i=1; i<=nDim-1; i++) for (int j=i+1; j<=nDim; j++)
44         if (GetR(i,j) >= 0) SetR(i,j,Rinit);
45         else SetR(i,j,0);
46     }
47
48
49 =void Tabula::RunSimplestR(double Rinit, double Rnew) {
50     InitR(Rinit);
51     for (;;) {
52         int Imax, Jmax;
53         if (!MaxTrigR(Imax,Jmax)) return;
54         MakeDistantiaR(Imax,Jmax,Rnew);
55     }
56 }
```

Figure 2. Function RunSimplest() with additional heuristics and the auxiliary functions necessary for it.

```

1  double Paria::PDP(double rDlin) {
2      if (nKol<=0) return -1;
3      double ret = 0.0;
4      for (int i=0; i<nKol; i++) {
5          Trigonum t (Maxy[i],Miny[i],rDlin);
6          ret += t.Bad();
7      }
8      return ret / nKol;
9  }
10
11 double Paria::ONP(double rBeg, int nIter) {
12     if (nKol<=0) return -1;
13     if (nIter<=0) return rBeg;
14     double rBad = 999999; // the calculated best value of badness
15     double rDli; // the length corresponding to the best value
16     double r;
17     r = PDP(rBeg); if (r<rBad) { rBad = r; rDli = rBeg; }
18     bool b = false;
19     // are there any further calculations after ours ones?
20     if ((r=PDP(rBeg*1.1))<rBad) { rBad=r; rDli=rBeg*1.1; b=true; }
21     if ((r=PDP(rBeg/1.1))<rBad) { rBad=r; rDli=rBeg*1.1; b=true; }
22     if ((r=PDP(rBeg*1.2))<rBad) { rBad=r; rDli=rBeg*1.1; b=true; }
23     if ((r=PDP(rBeg/1.2))<rBad) { rBad=r; rDli=rBeg*1.1; b=true; }
24     if ((r=PDP(rBeg*1.4))<rBad) { rBad=r; rDli=rBeg*1.1; b=true; }
25     if ((r=PDP(rBeg/1.4))<rBad) { rBad=r; rDli=rBeg*1.1; b=true; }
26     if ((r=PDP(rBeg*1.7))<rBad) { rBad=r; rDli=rBeg*1.1; b=true; }
27     if ((r=PDP(rBeg/1.7))<rBad) { rBad=r; rDli=rBeg*1.1; b=true; }
28     if ((r=PDP(rBeg*2.0))<rBad) { rBad=r; rDli=rBeg*1.1; b=true; }
29     if ((r=PDP(rBeg/2.0))<rBad) { rBad=r; rDli=rBeg*1.1; b=true; }
30     if ((r=PDP(rBeg*2.5))<rBad) { rBad=r; rDli=rBeg*1.1; b=true; }
31     if ((r=PDP(rBeg/2.5))<rBad) { rBad=r; rDli=rBeg*1.1; b=true; }
32     if (!b) return rBeg;
33     return ONP(rDli,nIter-1);
34 }
35
36 bool Paria::Add(double A, double B) {
37     if (nKol>=MAXKOL) return false;
38     Maxy[nKol] = max(A,B);
39     Miny[nKol] = min(A,B);
40     nKol++;
41     return true;
42 }
```

Figure 3. Function RunSimple () with additional heuristics and the auxiliary functions necessary for it. Part 1.

```

44 double Paria::Mediocris() {
45     if (nKol<=0) return -1;
46     double sum = 0;
47     for (int i=0; i<nKol; i++) sum += Maxy[i];
48     return sum / nKol;
49 }
50
51 void Tabula::RunSimple() {
52     for (;;) {
53         int Imax, Jmax;
54         if (!MaxTrig(Imax,Jmax)) return;
55         MakeDist(Imax,Jmax);
56     }
57 }
58
59 void Tabula::MakeDist(int I, int J) {
60     Paria p;
61     for (int k=1; k<=nDim; k++) {
62         double r1 = Get(I,k); if (Get(I,k)<0) continue;
63         double r2 = Get(J,k); if (Get(J,k)<0) continue;
64         p.Add(r1,r2);
65     }
66     double rBeg = p.Mediocris();
67     double rDist = p.ONP(rBeg,MAXITER);
68     if (rDist<0) exit(101);
69     Set(I,J,rDist);
70 }
71
72 bool Paria::AddR(double A, double B, double r) {
73     if (nKol>=MAXKOL) return false;
74     Maxy[nKol] = max(A,B);
75     Miny[nKol] = min(A,B);
76     R[nKol] = r;
77     nKol++;
78     return true;
79 }
80
81 double Paria::MediocrisR(double *r) {
82     if (nKol<=0) return -1;
83     double sum = 0;
84     *r = 0;
85     for (int i=0; i<nKol; i++) {
86         sum += Maxy[i];
87         *r += R[i];
88     }
89     *r = *r / nKol;
90     return sum / nKol;
91 }

```

Figure 4. Function RunSimple () with additional heuristics and the auxiliary functions necessary for it. Part 2.

```

1 void Tabula::MakeDistR(int I, int J, double Rnew) {
2     Paria p;
3     double avrR;
4     for (int k=1; k<=nDim; k++) {
5         double r1 = Get(I,k); if (Get(I,k)<0) continue;
6         double r2 = Get(J,k); if (Get(J,k)<0) continue;
7         p.AddR(r1,r2,(GetR(I,k) + GetR(J, k))/2);
8     }
9     double rBeg = p.MediocrisR(&avrR);
10    double rDist = p.ONP(rBeg,MAXITER);
11    if (rDist<0) exit(101);
12    Set(I,J,rDist);
13    SetR(I,J,avrR*Rnew);
14 }
15
16 void Tabula::RunSimpleR(double Rinit, double Rnew) {
17     InitR(Rinit);
18     for (;;) {
19         int Imax, Jmax;
20         if (!MaxTrigR(Imax,Jmax)) return;
21         MakeDistR(Imax,Jmax,Rnew);
22     }
23 }
```

Figure 5. Function `MakeDistR()` and the auxiliary function necessary for it.

```

490.532 0.149735 181.867 0.055515 (0.00) -- Orig

337.910 0.103147 140.148 0.042780 (0.08) -- Simplest
441.842 0.134873 97.393 0.029729 (0.09) -- SimpleR 1.00, 0.90, Ravr=0.76
317.832 0.097018 97.330 0.029710 (0.09) -- SimpleR 1.00, 0.70, Ravr=0.48

144.774 0.044192 73.155 0.022331 (0.04) -- Simple
105.817 0.032301 52.751 0.016102 (0.04) -- SimpleR 1.00, 0.90, Ravr=0.76
100.028 0.030533 50.500 0.015415 (0.04) -- SimpleR 1.00, 0.70, Ravr=0.48
```

Figure 6. The main results of the computational experiments.

(Let us also note, that such an algorithm may seem not optimal; however, the use of some other iteration process options only slows down calculations, and due to the fact that the algorithms are heuristic, the accuracy obtained is quite acceptable to us.)

If none of the corrected values has a lower badness characteristic, then the initial value of  $rBeg$  is assigned to the element being defined. If some of the corrected values have lower badness characteristics, then for the value with the minimum badness characteristic, the actions previously performed for the initial value of  $rBeg$  are repeated.

The described iterative process is completed either when it is not possible to obtain corrected values with lower Badness characteristics at some iteration, or when a predetermined number of iterations is performed.

Step 2 of the Simple algorithm is implemented in the `MakeDist` method, see also Fig. 2.

In this method, unlike the similar `MakeDistantia` method used in the `Simplest` algorithm, an additional `p` object of the `Paria` class is used, containing a set of pairs of those elements that form triangles with the element being defined.

The `Mediocris` method of the `p` object returns the arithmetic mean of the maximum sides of those triangles that can be constructed for the element being defined; in the `MakeDist` method, this value is assigned to the `rBeg` variable.

The `ONP` method provides one step of the iterative process described above with an initial value `reg` and the number of iterations `MAXITER`.

This method uses the `PDP` auxiliary method, which calculates the averaged Badness characteristic for the `rDlin` value (averaging is performed over all triangles containing the `rDlin` element).

In the `Bad` method, to calculate the Badness characteristic of a considered triangle, `AA`, `BB`, and `CC` determine the sides of the triangle, and `Alfa`, `Beta`, and `Gama` determine the corresponding angles; both these sets are ordered in descending order.

The main function for the `Simple` algorithm differs from the function for the `Simplest` algorithm only by calling another method to implement Step 2 (`MakeDist` instead of `MakeDistantia`).

The modified version of the `Simplest` algorithm, which uses the characteristics `R` associated with each element of the matrix, includes one additional `InitR` method and new variants of the `KolTrig`, `MaxTrig`, and `MakeDistantia` methods (titled `KolTrigR`, `MaxTrigR`, and `MakeDistantiaR` respectively). The `Init` method sets the initial characteristics `R` for all elements of the matrix (the `Rinit` parameter is used). The `KolTrigR` method calculates the “weighted” number of triangles found, and the average characteristics `R` of the existing sides of these triangles are used as weight coefficients. The `MaxTrigR` method is no different from `MaxTrig`, except that `KolTrigR` is called

in it. In `MakeDistantiaR`, in addition to calculating the value of a new element (with coordinates `I` and `J`), its characteristic `R` is calculated; the `Rnew` parameter is used.

In the modification of the `Simple` algorithm using the characteristics `R`, like the modification of the `Simplest` algorithm, the new `InitR` method and new variants of the `KolTrig` and `MaxTrig` methods are used; those are `KolTrigR` and `MaxTrigR` methods described above. In addition, it was necessary to change the `Add` and `Mediocris` methods (the other methods of the `Paria` class remained unchanged). In the new version of the `Mediocris` method, the average value of the characteristic `R` is additionally calculated, which is returned as the output parameter `r`.

The main method for the modified `Simple` algorithm, which takes into account the characteristics `R`, differs only by calling the `InitR` method and replacing the `MaxTrig` and `MakeDist` methods for the `MaxTrigR` and `MakeDistR` methods.

Thus, the `Simple` algorithm is some more complicated, we present it immediately with the application of the characteristic `R`. It uses the `MakeDist` method, which calls the additional methods `Add`, `Mediocris`, and `ONP` of the `Paria` class, Fig. 3.

In the modification of the `Simple` algorithm using the characteristics of `R`, it was necessary to change the `Add` and `Mediocris` methods; the other methods of the `Paria` class remained unchanged, see Fig. 3 and Fig. 4.

The modified `MakeDistR` method invokes new variants of the `Add` and `Mediocris` methods, which makes it possible to determine not only the values of the new matrix elements, but also their characteristic `R`, see Fig. 5.

The variant of the `Simple` algorithm that takes into account the characteristics of `R` differs only by calling the `Init` function and calling `MaxTrigR` and `MakeDistR` instead of `MaxTrig` and `MakeDist`, see also Fig. 5.

#### 4 Some results of computational experiments

First of all, let us repeat the most important (the goal) from the section with the same title of the previous article [Melnikov, Zhang, and Chaikovskii, 2022]:

simplifying a little, *the topic of our works in this direction is how to obtain the missing values in these tables with minimum badness.*

Let us give a few comments on the given large tables of results. Both are given for the reader's possible verification of these results; at the same time, anyone can request from the authors, after which we shall send the same tables in the form of text. Having these tables, anyone can simply check their characteristics (badness, etc., according to the formulas given in the paper).

Table 1. The initial matrix obtained by applying the algorithm to 28 species of monkeys (no more than one species from each genus)

0	299	258	269	315	324	285	295	503	327	268	271	302	293	305	283	262	261	302	317	266	961	272	328	266	242	268	274
299	0	369	298	240	209	301	222	505	327	303	302	321	307	229	296	297	287	265	298	292	961	316	269	298	288	296	299
258	369	0	292	343	339	358	372	584	398	358	372	376	373	378	311	344	299	341	386	344	997	356	401	347	273	238	304
269	298	292	0	293	348	292	298	500	306	273	279	283	278	297	271	275	253	327	309	257	961	289	314	270	260	311	264
315	240	343	293	0	217	318	236	506	316	318	309	314	312	249	312	302	307	289	304	297	961	335	272	311	309	316	312
324	209	339	348	217	0	341	198	510	358	351	337	367	357	267	334	346	332	252	320	337	961	354	224	346	336	355	350
285	301	358	292	318	341	0	304	507	318	292	290	309	292	312	275	288	279	320	317	270	961	310	333	279	280	285	276
295	222	372	298	236	198	304	0	505	323	314	297	324	316	222	301	297	294	261	301	295	999	319	268	304	298	331	310
503	505	584	500	506	510	507	505	0	511	502	505	506	502	501	502	506	503	504	510	501	999	504	508	500	501	504	503
327	327	398	306	316	358	318	323	511	0	326	322	302	311	330	311	310	318	364	329	304	961	343	329	320	301	354	311
268	303	358	273	318	351	292	314	502	326	0	282	295	287	308	281	284	273	330	326	267	961	275	332	272	267	312	268
271	302	372	279	309	337	290	297	505	322	282	0	294	303	306	285	283	274	323	315	274	999	289	335	290	277	271	290
302	321	376	283	314	367	309	324	506	302	295	294	0	300	318	296	297	298	256	320	281	999	313	321	297	288	300	287
293	307	373	278	312	357	292	316	502	311	287	303	300	0	311	277	294	285	335	323	264	999	313	328	264	274	296	243
305	229	378	297	249	267	312	222	501	330	308	306	318	311	0	301	305	297	264	301	301	961	313	266	300	295	302	299
283	296	311	271	312	334	275	301	502	311	281	285	296	277	301	0	285	267	321	315	255	999	294	327	256	263	312	259
262	297	344	275	302	346	288	297	506	310	284	283	297	294	305	285	0	272	326	312	273	961	294	327	278	257	297	286
261	287	299	253	307	332	279	294	503	318	273	274	298	285	297	267	272	0	307	318	261	961	287	326	265	257	298	273
302	265	341	327	289	252	320	261	504	364	330	323	356	335	264	321	326	307	0	326	317	998	327	297	322	315	333	326
317	298	386	309	304	320	317	301	510	329	326	315	320	323	301	315	312	318	326	0	303	961	334	322	318	313	318	316
266	292	344	257	297	337	270	295	501	304	267	274	281	264	301	255	273	261	317	303	0	961	288	312	259	252	306	240
961	961	997	961	961	961	961	999	999	961	961	999	999	999	961	999	961	961	998	961	961	0	995	961	961	999	989	961
272	316	356	289	335	354	310	319	504	343	275	289	313	313	313	294	294	287	327	334	288	995	0	338	287	281	296	289
328	269	401	314	272	224	333	268	508	329	332	335	321	328	266	327	327	326	297	322	312	961	338	0	326	322	364	322
266	298	347	270	311	346	279	304	500	320	272	290	297	264	300	256	278	265	322	318	259	961	287	326	0	252	308	242
242	288	273	260	309	336	280	298	501	301	267	277	288	274	295	263	257	257	315	313	252	999	281	322	252	0	244	250
268	296	238	311	316	355	285	331	504	354	312	271	300	296	302	312	297	298	333	318	306	989	296	364	308	244	0	276
274	299	304	264	312	350	276	310	503	311	268	290	287	243	299	259	286	273	326	316	240	961	289	322	242	250	276	0

badness  $\delta = 0.056$

Table 2. The initial matrix to carry out all further calculations

Table 3. The result of the “simplest” algorithm without additional heuristics

0000	3139	2580	3340	3285	3415	3340	3261	5058	3248	3449	4218	3155	3340	3353	3353	2620	3340	3322	3379	3340	9970	5064	3294	3384	3253	3253	3449	
3139	0000	3309	3130	3039	3423	3235	2220	5058	3204	3402	4201	3129	3130	3345	3345	2970	3288	3316	3327	2920	9970	5047	2690	3367	3165	3209	3426	
2580	3309	0000	3354	3430	3390	3334	3205	5058	3271	3473	4228	3192	3354	3348	3348	2964	3328	3319	3435	3413	9970	5057	3358	3377	2730	3097	3449	
3340	3130	3354	0000	3293	3406	2920	3305	5058	3272	3444	4209	3282	3116	3349	3349	3325	3225	3338	3340	2570	9970	5036	3330	3356	3335	3309	3442	
3285	3039	3430	3293	0000	3431	3324	2360	5058	3304	3411	4177	3285	3293	3367	3367	3251	3335	3342	3040	3271	9970	5055	3294	3383	3205	3288	3435	
3415	3423	3390	3406	3431	0000	3413	3415	5058	3413	3510	4219	3413	3406	3413	3413	3415	3413	3414	3440	3370	9970	5066	3434	3415	3415	3415	3452	
3340	3235	3334	2920	3324	3413	0000	3326	5057	3180	3448	4211	3262	3299	3354	3354	3344	2790	3342	3378	3314	9970	4998	3348	3312	3347	3329	3443	
3261	2220	3205	3305	2360	3415	3326	0000	5058	3294	3449	4206	3268	3308	3360	3360	3220	3334	3338	3301	9970	5050	3253	3374	2980	3249	3443		
5058	5058	5058	5058	5058	5058	5058	5058	0000	5058	5058	5050	5060	5058	5058	5058	5058	5058	5058	5058	9970	5232	5058	5058	5058	5058	5058		
3248	3204	3271	3272	3304	3413	3180	3294	5058	0000	3448	4210	3020	3489	3545	3545	3287	3505	3511	3376	3336	9970	5082	3335	3542	3323	3476	3604	
3449	3402	3473	3444	3411	3510	3448	3449	5058	3448	0000	4200	3448	3595	3616	3616	3449	3615	3601	3260	3414	9970	5091	3320	3604	3449	3597	2680	
4218	4201	4228	4209	4177	4219	4211	4206	5050	4210	4200	0000	4209	4277	4284	4284	4284	4285	4279	3150	4193	9970	5142	4207	4279	4208	4279	4285	
3155	3129	3192	3282	3285	3413	3262	3268	5060	3202	3448	4209	0000	3551	3613	3613	2970	3587	3575	3375	3329	9970	5093	3326	3605	3310	3537	3661	
3340	3130	3354	3116	3293	3406	3299	3308	5058	3489	3595	4277	3551	0000	3615	3615	3557	3588	3598	3566	2640	9990	6789	3559	3613	3562	3578	3672	
3353	3345	3348	3349	3367	3413	3354	3360	5058	3545	3616	4284	3613	3615	0000	3010	3582	3576	3622	3615	9971	5347	4018	3000	4016	3643	3674	3674	
3353	3345	3348	3349	3367	3413	3354	3360	5058	3545	3616	4284	3613	3615	3010	0000	3582	3556	3210	3622	3615	9971	5346	4018	2560	4016	3643	3674	3674
2620	2970	2964	3325	3251	3415	3344	3220	5058	3287	3449	4209	2970	3557	3582	0000	3596	3260	3374	3317	9970	5093	3305	3428	3276	3455	3664		
3340	3288	3328	3225	3335	3413	2790	3334	5058	3505	3615	4285	3587	3588	3576	3556	3596	0000	3569	3614	3594	9970	2870	3600	2650	3598	3600	3673	
3322	3316	3319	3338	3342	3414	3342	3336	5058	3511	3601	4279	3575	3598	2640	3210	3260	3569	0000	3600	3588	9971	5347	3992	3105	3988	3619	3673	
3379	3327	3435	3340	3040	3440	3378	3338	5055	3376	3260	3150	3375	3566	3622	3622	3374	3614	3600	0000	3030	9970	5094	3362	3616	3366	3594	3655	
3340	2920	3413	2570	3271	3370	3314	3301	5058	3336	3414	4193	3329	2640	3615	3615	3317	3594	3588	3030	0000	9970	5093	3310	3609	3340	3577	3662	
9970	9970	9970	9970	9970	9970	9970	9970	9970	9970	9970	9970	9970	9970	9970	9970	9970	9970	9970	9970	9970	9970	9970	9970	9970	9970	9971		
5064	5047	5057	5036	5055	5066	4998	5050	5232	5082	5091	5142	5093	6789	5347	5346	5093	2870	5347	5094	9950	0000	5093	5312	5093	5339	5353		
3294	2690	3358	3330	3294	3434	3348	3253	5058	3335	3320	4207	3236	3559	4018	4018	3305	3600	3992	3362	3310	9970	5093	0000	4013	3328	3959	4050	
3384	3367	3377	3356	3383	3415	3312	3374	5058	3542	3604	4279	3605	3613	3000	2560	3428	2650	3105	3616	3609	9971	5312	4013	0000	4012	3972	4020	
3253	3165	2730	3335	3205	3415	3347	2980	5058	3323	3449	4208	3310	3562	4016	4016	3276	3598	3988	3366	3340	9970	5093	3328	4012	0000	4040	4053	
3253	3209	3097	3309	3288	3413	3329	3249	5058	3476	3597	4279	3537	3578	3643	3643	3545	3600	3619	3594	3577	9971	5339	3959	3972	2440	0000	4021	
3449	3426	3449	3442	3435	3452	3443	3443	5058	3604	2680	4285	3661	3672	3674	3674	3664	3673	3673	3662	9971	5353	4050	4020	4053	4021	0000		

badness  $\delta = 0.043$ Table 4. The result of the “simplest” algorithm with additional heuristics,  $R = 0.9$ 

0000	3177	2580	3328	3266	3420	3253	3191	5056	3212	3399	4028	2970	3325	3251	3251	2620	3251	3260	3336	3293	9976	6099	3314	3251	3212	3274	3425	
3177	0000	3384	2920	3138	3440	3112	2220	5057	3185	3353	4121	3074	2920	3228	3225	2970	3223	3260	3274	2920	9972	5536	2690	3223	3296	3339	3419	
2580	3384	0000	3410	3430	3390	3300	3205	5058	3276	3429	4205	3140	3410	3279	3279	3002	3278	3285	3435	3367	9974	5822	3384	3278	2730	3435	3435	
3328	2920	3410	0000	3292	3440	2920	3271	5056	3247	3353	4029	3314	2780	3309	3307	3303	3295	3333	3327	2570	9972	5554	3036	3303	3345	3358	3417	
3266	3138	3430	3292	0000	3435	3258	2360	5058	3261	3385	4134	3240	3292	3274	3273	3239	3273	3289	3040	3229	9976	6168	3282	3273	3205	3317	3422	
3420	3440	3390	3440	3435	0000	3418	3422	5056	3418	3510	3994	3420	3440	3416	3416	3420	3420	3440	3430	3270	9976	6220	3440	3416	3416	3510	3510	
3253	3112	3300	2920	3258	3418	0000	3217	5057	3180	3391	4096	3247	3243	3124	3241	3223	3223	3233	3233	3233	9974	5822	3223	3274	3348	3548	3548	
3191	2220	3205	3271	2360	3422	3217	0000	5056	3203	3386	4007	3129	3271	3241	3241	3122	3240	3260	3297	3213	9974	5819	3205	3240	2980	3168	3424	
5056	5057	5058	5058	5057	5056	5056	5056	5056	5056	5056	5056	5056	5056	5056	5056	5056	5056	5056	5056	5056	5056	5056	5056	5056	5056	5056		
3212	3185	3276	3247	3261	3418	3180	3203	5056	0000	3392	4036	3020	3240	3462	3242	3242	3192	3242	3306	3306	3321	9974	5871	3300	3242	3287	3468	3547
3399	3353	3429	3353	3385	3510	3391	3386	5056	3392	0000	3985	3398	3398	3395	3397	3398	3397	3399	3260	3385	9976	6217	3320	3397	3407	3410	2680	
4028	4121	4205	4029	4134	3994	4096	4007	5050	4036	3985	0000	4195	4094	4090	4090	4107	4037	4102	3150	4123	9974	5924	4018	4090	4116	4039	4040	
2970	3074	3140	3314	3240	3420	3247	3129	5056	3060	3203	3398	4195	0000	3133	3249	3249	2970	3249	3260	3330	3273	9976	6099	3302	3249	3180	3308	3425
3325	2920	3410	2780	3292	3440	3430	3271	5057</td																				

Table 5. The result of the “simplest” algorithm with additional heuristics, R = 0.7

0000	3177	2580	3328	3266	3420	3247	3191	5056	3205	3399	4028	2970	3325	3251	3251	2620	3251	3260	3335	3293	9976	6156	3314	3251	3121	3274	3426		
3177	0000	3384	2920	3138	3440	3112	2220	5057	3185	3353	4121	3074	2920	3233	3229	2970	3227	3260	3274	2920	9972	5538	2690	3227	3296	3339	3419		
2580	3384	0000	3410	3430	3390	3297	3205	5058	3273	3429	4205	3140	3410	3279	3279	3002	3279	3285	3435	3367	9974	5883	3384	3279	2730	2730	3437		
3328	2920	3410	0000	3292	3440	2920	3271	5057	3247	3353	4093	3314	2780	3310	3308	3303	3296	3333	3279	2570	9978	6440	3036	3303	3345	3358	3422		
3266	3138	3430	3292	0000	3435	3258	2360	5058	3261	3385	4134	3240	3292	3275	3275	3239	3274	3289	3040	3229	9977	6224	3282	3274	3205	3317	3423		
3420	3440	3390	3440	3435	0000	3418	3422	5056	3418	3510	3994	3420	3440	3416	3416	3420	3416	3420	3440	3370	9974	5822	3440	3416	3416	3416	3510		
3247	3112	3297	2920	3258	3418	0000	3220	5057	3180	3391	4091	3247	3428	3153	3124	3230	2790	3308	3307	3096	9973	5647	3276	3049	3302	3472	3549		
3191	2220	3205	3271	2360	3422	3220	0000	5056	3206	3386	4007	3129	3271	3243	3243	3122	3243	3260	3297	3213	9974	5880	3205	3243	2980	3168	3425		
5056	5057	5058	5057	5058	5056	5057	5056	0000	5056	5056	5056	5060	5056	5056	5056	5056	5056	5056	5056	5056	5056	5056	5056	5056	5057	5057	5057		
3205	3185	3273	3247	3261	3418	3180	3206	5056	0000	3392	4032	3020	3457	3246	3246	3199	3246	3306	3320	3233	9976	6143	3302	3246	3289	3471	3551		
3399	3353	3429	3353	3385	3510	3391	3386	5056	3392	0000	3985	3398	3353	3397	3397	3398	3397	3399	3260	3385	9974	5820	3320	3397	3407	3410	2680		
4028	4121	4205	4093	4134	3994	4091	4007	5050	4032	3985	0000	4195	4029	4039	4039	4107	4092	4028	3150	4122	9975	5988	4018	4039	4116	4094	4095		
2970	3074	3140	3314	3240	3420	3247	3129	5060	3020	3398	4195	0000	3133	3251	3251	2970	3251	3260	3329	3273	9975	5917	3302	3251	3180	3308	3426		
3325	2920	3410	2780	3292	3440	3428	3271	5056	3457	3353	4029	3313	0000	3466	3466	3300	3468	3333	3279	2640	9990	6729	3036	3466	3345	3358	3422		
3251	3233	3279	3310	3275	3416	3153	3243	5056	3246	3397	4039	3251	3466	0000	3100	3245	3103	3240	3330	3268	9976	6123	3315	3000	3270	3472	3551		
3251	3229	3279	3308	3275	3416	3124	3243	5056	3246	3397	4039	3251	3466	0000	3245	2988	3210	3330	3266	9976	6119	3314	2560	3270	3472	3551			
2620	2970	3002	3303	3239	3420	3230	3122	5057	3199	3398	4107	2970	3300	3245	3245	0000	3245	3245	3297	9974	5901	3289	3245	3156	3296	3426			
3251	3227	3279	3296	3274	3416	2790	3243	5057	3246	3397	4092	3251	3468	3103	2988	3245	0000	3206	3330	3263	9970	2870	3314	2650	3270	3472	3551		
3260	3260	3285	3333	3289	3420	3308	3260	5056	3306	3399	4028	3260	3333	2640	3210	3260	3206	0000	3338	3304	9976	6141	3326	3105	3273	3330	3426		
3335	3274	3435	3279	3040	3440	3307	3297	5055	3320	3260	3150	3239	3279	3330	3330	3327	3330	3338	0000	3030	9977	6229	3297	3330	3344	3367	3385		
3293	2920	3367	2570	3229	3370	3096	3213	5057	3233	3385	4122	3273	3264	3268	3266	3259	3263	3304	3030	0000	9980	6657	3153	3263	3314	3332	3427		
9976	9972	9974	9978	9977	9974	9973	9974	9975	9975	9975	9975	9990	9976	9976	9976	9976	9976	9976	9976	9976	9976	9976	9975	9975	9975	9975	9975	9975	
6156	5538	5883	6440	6224	5822	5647	5880	6036	6143	5820	5988	5917	6729	6123	6119	5901	2870	6141	6229	6657	9950	0000	6329	6114	6174	5978	5982		
3314	2690	3384	3036	3282	3440	3276	3205	5056	3302	3320	4018	3302	3036	3315	3314	3289	3314	3326	3297	3153	9977	6329	0000	3314	3344	3412	3413	3415	3452
3251	3227	3279	3303	3274	3416	3049	3243	5056	3246	3397	4039	3251	3466	3000	2560	3245	2650	3105	3330	3263	9976	6114	3314	0000	3270	3472	3551		
3121	3296	2730	3345	3205	3416	3302	2980	5057	3289	3407	4116	3180	3345	3270	3270	3156	3270	3273	3344	3314	9976	6174	3334	3270	0000	2440	3427		
3274	3339	2730	3358	3317	3416	3472	3168	5057	3471	3410	4094	3308	3358	3472	3472	3296	3472	3330	3367	3332	9975	5978	3348	3472	2440	0000	3427		
3426	3419	3437	3422	3423	3510	3549	3425	5057	3551	2680	4095	3426	3422	3551	3551	3426	3385	3427	9975	5982	3412	3427	3427	3427	3427	0000			

badness  $\delta = 0.030$ 

Table 6. The result of the “simple” algorithm without additional heuristics

0000	3139	2580	3328	3285	3415	3328	3261	5058	3174	3449	3179	2863	3328	3309	3309	2620	3328	3293	3335	3328	9970	3328	3294	3325	2705	2705	3449		
3139	0000	3309	2840	2453	3423	2840	2220	5058	3156	3402	3163	3113	2840	3176	2856	2970	3204	2920	9970	2739	2690	2864	3165	3152	3426				
2580	3309	0000	3350	3430	3390	3329	3205	5058	3208	3473	3405	2834	3350	3308	3308	2695	3322	3293	3435	3413	9970	3327	3358	3320	2730	2650	3449		
3328	2840	3350	0000	2852	3406	2920	2832	5058	3255	3444	3291	3260	2533	3222	2858	3281	2827	3257	2933	2570	9970	2767	2835	2853	3272	3275	3442		
3285	2453	3430	2852	0000	3431	2845	2360	5058	3260	3411	3239	3257	2800	3233	2826	3228	2774	3261	3040	2952	9970	2735	2672	2813	3205	3269	3435		
3415	3423	3390	3406	3431	0000	3413	3415	5058	3413	3510	3322	3413	3406	3413	3413	3415	3413	3440	3370	3370	9970	3370	3412	3434	3413	3415	3452		
3328	2840	3329	2920	2845	3413	0000	2830	5058	3247	3449	3187	3228	3201	3247	2831	3277	2934	3293	2875	9970	2770	2818	2819	3270	3291	3443			
3261	2220	3205	2832	3415	2830	0000	5058	3247	3449	3148	3244	2761	3242	2790	3216	2767	3264	2980	2906	9970	2718	2625	2779	2980	3231	3443			
5058	5058	5058	5058	5058	5058	0000	5058	5058	5058	5058	5058	5058	5058	5058	5058	5058	5058	5058	5058	5058	5058	5058	5058	5058	5058	5058			
3174	3156	3208	3255	3260	3413	3180	3247	5058	0000	3448	3137	3020	3141	3099	3076	3249	3153	3116	3306	3300	9970	3101	3293	3115	3259	3123			
3449	3402	3473	3444	3411	3510	3448	3449	5058	3448	0000	3252	3448	3265	3604	3604	3449	3281	3592	3260	3414	9970	3553	3320	3568	3449	3595	2680		
3179	3163	3405	3291	3239	3322	3187	3148	5050	3137	3252	0000	3116	3085	3101	3076	3102	3113	3117	3150	3094	9970	3085	3070	3103	3063	3113	3233		
2863	3113	2834	3260	3257	3413	3228	3244	5060	3204	3448	3116	0000	3095	3069	3069	3069	3021	2970	3102	3086	3306	3300	9970	3065	3294	3081	2912	2766	3546
3328	2840	3350	2533	2800	3406	2801	2761	5058																					

Table 7. The result of the “simple” algorithm with additional heuristics, R = 0.9

0000	3177	2580	3301	3266	3420	3231	3191	5056	3196	3390	3291	2970	3297	3235	3235	2620	3235	3260	3293	3278	9976	3367	3294	3235	2832	2697	3424				
3177	0000	3384	2920	2294	3440	2783	2220	5057	3172	3353	3207	3073	2920	3149	2780	2970	2861	3260	2977	2920	9972	2903	2690	2817	3273	3327	3419				
2580	3384	0000	3409	3430	3390	3285	3205	5058	3268	3427	3453	3132	3409	3264	3264	2729	3264	3285	3435	3365	9974	3393	3384	3264	2730	2730	3435				
3301	2920	3409	0000	2803	3440	2920	2797	5056	3226	3353	3293	3272	2527	3225	2804	3257	2842	3313	2855	2570	9972	2877	2893	2821	3276	3329	3417				
3266	2294	3430	2803	0000	3435	2794	2360	5058	3239	3383	3188	3219	2766	3185	2782	3197	2845	3289	3040	2823	9976	2765	2758	2811	3205	3317	3422				
3420	3440	3390	3440	3435	0000	3418	3422	5056	3418	3510	3437	3420	3440	3416	3416	3420	3416	3420	3440	3370	9976	3468	3440	3416	3416	3416	3510				
3231	2783	3285	2920	2794	3418	0000	2774	5057	3180	3383	3086	3226	2927	3133	2725	3172	2790	3299	2879	2802	9977	2914	2821	2768	3248	3383	3509				
3191	2220	3205	2797	2360	3422	2774	0000	5056	3185	3377	3296	3129	2765	3156	2763	3122	2834	3260	2930	2840	9974	2744	2782	2795	2980	3168	3423				
5056	5057	5058	5056	5058	5056	5057	5056	0000	5056	5056	5050	5060	5057	5057	5057	5057	5057	5057	5057	5057	9974	5056	5056	5057	5057	5056	5056				
3196	3172	3268	3226	3239	3418	3180	3185	5056	0000	3384	3288	3020	3079	3223	3223	3169	3223	3299	3271	3217	9974	3271	3270	3223	3254	3073	3509				
3390	3353	3427	3353	3383	3510	3383	3377	5056	3384	0000	3396	3386	3353	3386	3386	3386	3386	3386	3386	3386	3386	3390	3260	3385	9976	3490	3320	3386	3391	3400	2680
3291	3207	3453	3293	3188	3437	3086	3296	5050	3288	3396	0000	3269	3094	3059	3362	3128	3268	3129	3150	3266	9974	3278	3294	3358	3174	3314	3425				
2970	3073	3132	3272	3219	3420	3226	3129	5060	3020	3386	3269	0000	3271	3234	3234	2970	3234	3260	3260	3245	9976	3330	3268	3234	3115	2950	3423				
3297	2920	3409	2527	2766	3440	2927	2765	5057	3079	3353	3094	3271	0000	3316	2907	3253	2927	3313	2811	2640	9990	2842	2893	2904	3276	3329	3421				
3235	3149	3264	3225	3185	3416	3133	3156	5057	3223	3386	3059	3234	3316	0000	3010	3216	3101	2640	3228	3187	9974	3335	3236	3000	3233	3386	3509				
3235	2780	3264	2804	2782	3416	2725	2763	5057	3223	3386	3362	3234	2907	3010	0000	3216	2715	3210	2862	2791	9974	2902	2814	2560	3219	3387	3509				
2620	2970	2729	3257	3197	3420	3172	3122	5057	3169	3386	3128	2970	3253	3216	3216	0000	3216	3260	3245	3228	9974	3242	3249	3216	2757	2656	3423				
3235	2861	3264	2842	2845	3416	2790	2834	5056	3223	3386	3268	3234	2927	3101	2715	3216	0000	3202	2893	2834	9970	2870	2849	2650	3218	3385	3509				
3260	3260	3285	3313	3289	3420	3299	3260	5057	3299	3390	3129	3260	3313	2640	3210	3260	3202	0000	3306	3296	9976	3335	3310	3105	3270	3312	3424				
3293	2977	3435	2855	3040	3440	2879	2758	5055	3271	3260	3150	3260	2811	3228	2862	3245	2893	3306	0000	3030	9974	2767	2901	2874	3265	3325	3385				
3278	2920	3365	2570	2823	3370	2802	2840	5057	3217	3385	3266	3245	2640	3187	2791	3228	2834	3296	3030	0000	9980	2877	2866	2811	3246	3306	3427				
9976	9972	9974	9972	9976	9976	9974	9974	9974	9974	9976	9976	9990	9974	9974	9974	9974	9974	9974	9974	9974	9974	9974	9974	9974	9974	9974	9975				
3367	2903	3393	2877	2765	3468	2914	2744	5056	3271	3490	3278	3330	2842	3335	2902	3242	2870	3335	2767	2877	9950	0000	2892	2911	3130	3336	3420				
3294	2690	3384	2893	2758	3440	2821	2782	5056	3270	3320	3294	3268	2893	3236	2814	3249	2849	3310	2901	2866	9973	2892	0000	2826	3273	3327	3412				
3235	2817	3264	2821	2811	3416	2768	2795	5057	3223	3386	3358	3234	2904	3000	2560	3216	2650	3105	2874	2811	9974	2911	2826	0000	3218	3387	3509				
2832	3273	2730	3276	3205	3416	3248	2980	5057	3254	3391	3174	3115	3276	3233	3219	2757	3218	3270	3265	3246	9976	3130	3273	3218	0000	2440	3424				
2697	3327	2730	3329	3317	3416	3383	3168	5056	3073	3400	3314	2950	3292	3386	3387	2656	3385	3312	3325	3306	9975	3336	3327	3387	2440	0000	3425				
3424	3419	3435	3417	3422	3510	3509	3423	5056	3509	3509	3260	3425	3423	3421	3509	3424	3509	3424	3509	3424	9975	3420	3412	3509	3424	3425	0000				

badness  $\delta = 0.016$ 

Table 8. The result of the “simple” algorithm with additional heuristics, R = 0.7

0000	3177	2580	3300	3266	3420	3223	3191	5056	3189	3389	3290	2970	3297	3235	3235	2620	3235	3260	3286	3278	9976	3094	3293	3233	2832	2697	3425
3177	0000	3384	2920	2294	3440	2783	2220	5057	3172	3353	3206	3073	2920	3203	3164	2970	3161	3260	2977	2920	9972	3243	2690	3160	3273	3327	3419
2580	3384	0000	3409	3430	3390	3281	3205	5058	3265	3427	3452	3132	3409	3263	3263	2729	3263	3285	3435	3365	9974	3384	3263	2730	3437		
3300	2920	3409	0000	2803	3440	2920	2797	5057	3226	3353	3101	3272	2527	3273	3252	3256	3250	3313	2855	2570	9978	3291	2893	3250	3276	3329	3422
3266	2294	3430	2803	0000	3435	2772	2360	5058	3232	3383	3188	3219	2766	3232	3196	3197	3197	3289	3040	2823	9977	3250	2758	3195	3205	3317	3423
3420	3440	3390	3440	3435	0000	3418	3422	5056	3418	3510	3437	3420	3440	3416	3416	3420	3440	3370	9974	3434	3440	3416	3416	3416	3510		
3223	2783	3281	2920	2772	3418	0000	2752	5057	3180	3383	3071	3226	2937	3133	2725	3170	2790	3298	2869	2802	9973	3195	2831	2767	3246	3381	3515
3191	2220	3205	2797	2360	3422	2752	0000	5056	3184	3377	3295	3129	2765	3198	3156	3122	3260	2930	2840	9974	3293	2782	3158	2980	3168	3424	
5056	5057	5058	5058	5057	5056	0000	5056	5056	5056	5056	5056	5056	5056	5056	5056	5057	5057	5056	5056	5056	9975	5057	5057	5056	5056	5057	5057
3189	3172	3265	3226	3232	3418	3180	3184	5056	0000	3383	3291	3020	3067	3232	3232	3171	3232	3298	3261	3217	9976	3327	3275	3232	3252	3379	3515
3389	3353	3427	3353	3383	3510	3383	3377	5056	3383	0000	3396	3386	3353	3386	3386	3386	3386	3386	3386	3386	3386	3390	3400	3260	3386		
3290	3206	3452	3101	3188	3437	3071	3295	5050	3291	3396	0000	3268	3280	3276	3267	3127	3069	3318	3150	3266	9975	3072	3293	3266	3174	3106	3516
2970	3073	3132	3272	3219	3420	3226	3129	5060	3020	3386	3268	0000	3271	3234	3234	2970	3234	3260	3245	3245	9975	3279	3268	3234	3115	2950	3424
3296	2920	3409	2497	2937	3440																						

We present this paragraph and the following one almost unchanged based on the text of [Melnikov, Zhang, and Chaikovskii, 2022]. As we have already noted, we evaluate the results of computational experiments well. Exactly, an improvement in the performance of the algorithm was obtained (according to both criteria given in the previous section), compared with the simplest variant of the branch and boundary method, see [Melnikov and Trenina, 2018; Melnikov, Trenina, and Kochergin 2018] etc.; let us add, that by the comparison with [Melnikov, Zhang, and Chaikovskii, 2022], a significant improvement was also obtained. More precisely, by the words “simplest variant”, we mean that the simplest greedy heuristic used to select the next separating element. Here we apply a more complex greedy heuristic, while abandoning the method of branch and boundary. It is clear that even more successful results (from the point of view of the quantitative criteria formulated above) we would have obtained by using both the branch and boundary method and a more complex greedy heuristic at the same time; however, it seems that we shall not satisfy acceptable time constraints. Though, we did not conduct detailed computational experiments for this case.

To perform all the computational experiments described in the article, we used a computer with the following characteristics:

Intel(R) Core(TM) i7-8700 CPU @ 3.20GHz

In all our computational experiments, the total time of the computer was extremely short, and we did not record it, since it is significantly less than the time required to output the results of the algorithm (especially in comparison with the time necessary for the initial filling of only one cell of the matrix).

Let us add to the above that for this work, the absolute speed of program execution is hardly of interest. The relative speed is a little more important (in comparison with other programs that calculate the same values, but use different algorithms); however, we also do not give this relative speed in this paper. The explanation for this thing is simple: significantly more than relative speed, the relative results of calculations are important, which we are considering here.

Let us go directly to the description of the results obtained. For them, we immediately note that all the numerical values given here can be very easily verified: exactly, the obtained pseudo-optimal matrices can easily be copied from the presented pdf-file by the ordinary copy-pasting.

The most important results are shown in the Fig. 6. It clearly shows the gradual decrease in the average value of badness when using newer algorithms, and, in particular, when decreasing the value of R; this average value of badness is given in the 4th column (i.e., the value 0.055515 in the 1st line and the value 0.015415 in the last line).

Now let us move on to *the description of the tables of results given before*.

The Table 1 is the initial table of distances between DNA sequences taken for 28 species of monkeys belonging to different genera. The table is taken from our previous publications. The Needleman–Wunsch algorithm has been applied, but, of course, similar constructions are possible for any other algorithm for calculating distances between pairs of sequences. We note once again that the construction of such a table on an average modern personal computer takes about one day – which indirectly indicates the need to develop and apply algorithms for restoring partially filled matrices.

The Table 2 can also be called the initial one; it contains about 10 % of non-removable elements. It is fed to the input of all the algorithms we are considering.

For the Tables 3–8, we marked the algorithms used for their constructing in their captions. After each of these tables, as well as after the original Table 1, the value of badness is given; moreover, according to the paper [Melnikov, Zhang, and Chaikovskii, 2022], the badness  $\delta$  is used, not  $\sigma$ .

Specially note the results related to the genome located in the 7th row from the bottom (in the 7th column on the right). There is a clear error here! However, we note the following two things:

- firstly, this is not our error, but either the error of the genome available in the database, or the Needleman–Wunsch algorithm itself;
- secondly, even with such data, our algorithms cope well, and the badness turns out to be quite acceptable.

It can also be noted that the results obtained without the use of additional heuristics and with its application differ very much. At the same time, according to our terminology,  $\delta$ , not  $\sigma$  is of great importance. Therefore, we shall not give the values of  $\sigma$  (to obtain them, we need to compare with the original matrix), and we believe that such a small change indicates the correctness of the approach we describe. In any case, we repeat that the resulting value of badness is significantly less. what is the value for the original matrix, calculated exactly according to the Needleman–Wunsch algorithm.

At the end of the direct description of the results of the work, let us say a few words about significant decimal digits:

- we did not specifically monitor this in the computer output (Fig. 6);
- when describing brief results of computational experiments, we usually used 3 decimal digits, the same in the original Table 1 (meaning that 3 digits are the signs after the decimal point);
- but in obtained Tables 3–8, we used 4 decimal digits.

## 5 Conclusion. Some possible directions for further work on this subject

Some of the directions described below have already been mentioned in our previous publications, they are gradually being implemented in the current computer programs. However, it is necessary to specifically focus on some of the areas noted in our previous paper [Melnikov, Zhang, and Chaikovskii, 2022, Sect. 5]. At the same time, it is clear that the current paper is entirely devoted to the direction titled in the previous article as the second one.

The first direction stands apart from the rest: it is devoted not to improving the algorithms for forming a partially filled matrix, but to the algorithms necessary for its initial formation.

Apparently, along with the second direction considered here, the third one is the most interesting. Let us say, slightly reformulating the text of the previous article, that it is supposed to compare:

- very complicated greedy algorithms without using other heuristics;
- and the branch and boundary method with simple greedy algorithms as heuristics for selecting separating elements: as a rule, such very complicated greedy algorithms cannot be used as auxiliary due to time constraints.

It is important to note that approximately the same problems (greedy heuristic vs branch and boundary method) arise in many other discrete optimization problems considered by the authors, we are preparing several publications in which, among other things, we shall present such comparisons.

Some other areas are primarily related not to algorithms for solving the formulated problem, but to modifying algorithms for generating source data; we shall return to these areas in future publications.

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